



# CreatorNODE

by Broadcast Bionics

CreatorNODE puts your podcast mixer on the broadcast network



Low-latency, bidirectional  
AES67 audio



Control consoles, routing  
and studio systems



One-click recording to TAMS  
or network storage

## Send and receive network audio over AES67

CreatorNODE enables broadcasters to integrate affordable, off-the-shelf production consoles into professional broadcast networks. Using a small computer, consoles such as the RØDEcaster can now send and receive low-latency AES67 audio, as well as control routing, studio systems, and record directly to TAMS or network storage.



Works on  
Windows, macOS  
and Linux

### Features

- AES67 audio** – send and receive low-latency network audio
- Individual network sources** – keep mics and other sources separate
- Network source routing** – bring network audio onto local faders
- Network control** – control consoles, routing and studio functions
- One-click recording** – record directly to TAMS or network storage
- ISO recording** – preserve individual sources for editing and reuse
- PTP synchronisation** – audio and recording aligned to master clock
- Browser-based control** – operate and monitor through any device



Add **Fabric** to CreatorNODE to send and receive multicast audio anywhere in the world.

# Create More. Limit Less.

Broadcast production is changing. Podcast studios, visualised radio, overflow rooms and remote production all need access to professional broadcast infrastructure, but installing a traditional broadcast console at every position isn't always practical or cost-effective.

CreatorNODE lets broadcasters choose production hardware to suit the room and the budget, then uses software to connect it to the wider broadcast environment. An affordable production console can become part of the same network as the main studio, rather than operating as a standalone island.

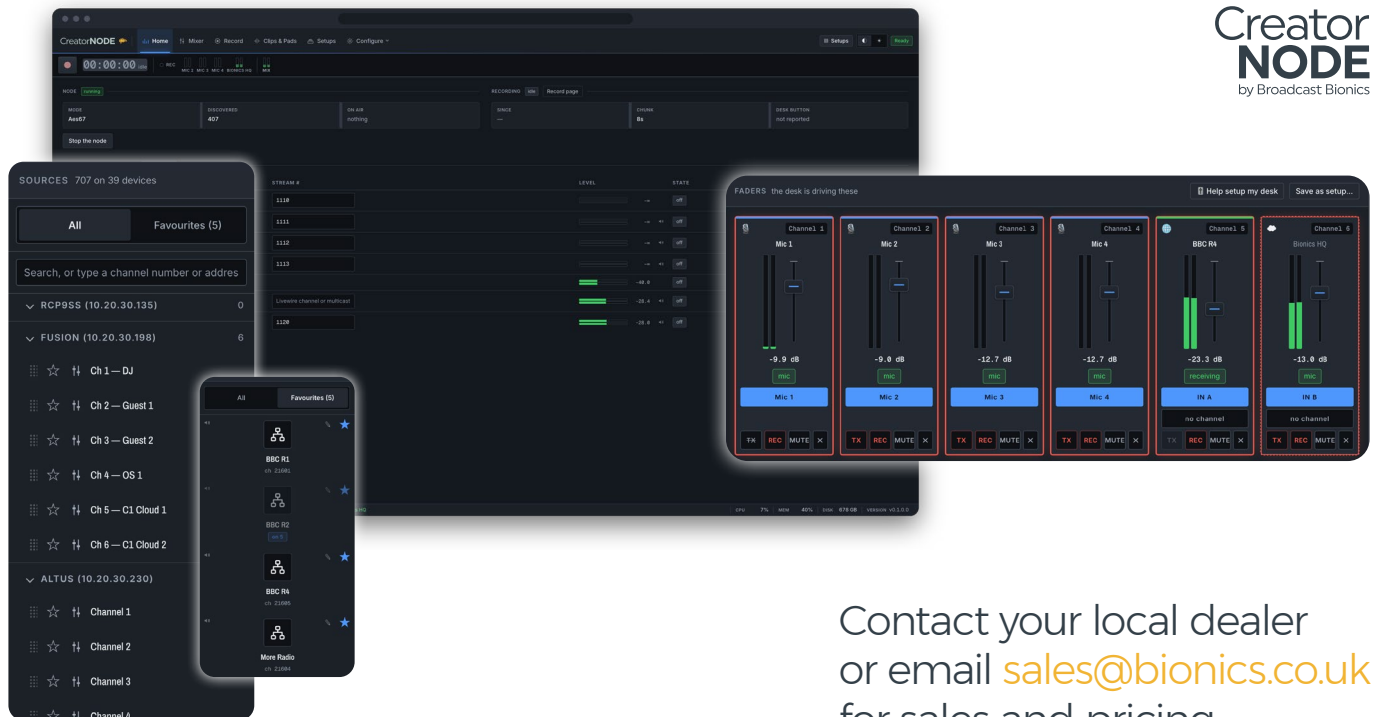
Connected through a small computer running CreatorNODE, the console can send and receive low-latency AES67 audio, access individual network sources and control routing and studio

functions. Network sources can be brought onto local faders, while microphones and other local sources remain individually available across the network.

Recording is part of the same workflow. Individual sources can be captured for editing and reuse, with one-click recording directly to TAMS or network storage. This removes the reliance on local removable media and makes content available to the wider production workflow as soon as it is recorded.

CreatorNODE is designed around the hardware you choose, rather than tying the studio to a particular console. It provides a consistent software layer for audio, control and recording, making it easier to create podcast booths, production rooms, overflow studios and remote positions that remain fully connected to the broadcast network.

**Affordable production hardware.  
Software redefined.**



Contact your local dealer  
or email [sales@bionics.co.uk](mailto:sales@bionics.co.uk)  
for sales and pricing